
scikit-surgerysurfacematch

Documentation

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scikit-surgerysurfacematch is part of the [SNAPPY](#) software project, developed at the Wellcome EPSRC Centre for Interventional and Surgical Sciences, part of University College London ([UCL](#)).

scikit-surgerysurfacematch supports Python 3.6 - 3.8

scikit-surgerysurfacematch contains algorithms that are useful in stereo reconstruction from video images, and matching to a pre-operative 3D model, represented as a point cloud.

CHAPTER 1

Features

- Base classes (pure virtual interfaces), for video segmentation, stereo reconstruction, rigid registration / pose estimation. See `sksurgeriesurfacematch/algorithms`
- A base class to handle rectification properly, and the right coordinate transformation, to save you the trouble.
- Stereo reconstruction classes based on Stoyanov MICCAI 2010, and OpenCV SGBM reconstruction, using above interface, and both allowing for optional masking.
- Rigid registration using PCL's ICP implementation, which is wrapped in scikit-surgerypclcpp
- A pipeline to combine the above, segment a video pair, do reconstruction, and register to a 3D model, where each part can then be swapped with whatever implementation you want, as long as you implement the right interface.
- A pipeline to take multiple stereo video snapshots, do surface reconstruction, mosaic them together, and then register to a 3D model. Again, each main component (video segmentation, surface reconstruction, rigid registration) is swappable. Inspired by: [Xiaohui Zhang's](<https://doi.org/10.1007/s11548-019-01974-6>) method.

CHAPTER 2

Developing

2.1 Cloning

You can clone the repository using the following command:

```
git clone https://github.com/UCL/scikit-surgerysurfmatch
```

2.2 Running tests

Pytest is used for running unit tests:

```
pip install pytest
python -m pytest
```

2.3 Linting

This code conforms to the PEP8 standard. Pylint can be used to analyse the code:

```
pip install pylint
pylint --rcfile=tests/pylintrc sksurgerysurfmatch
```


CHAPTER 3

Installing

You can pip install directly from the repository as follows:

```
pip install git+https://github.com/UCL/scikit-surgerysurfacematch
```

3.1 Contributing

Please see the contributing guidelines.

3.2 Useful links

- Source code repository
- Documentation

CHAPTER 4

Licensing and copyright

Copyright 2020 University College London. scikit-surgerysurfacematch is released under the BSD-3 license. Please see the [license file](#) for details.

CHAPTER 5

Acknowledgements

Supported by Wellcome and EPSRC.

5.1 Requirements for scikit-surgerysurfacematch

This is the software requirements file for scikit-surgerysurfacematch, part of the SNAPPY project. The requirements listed below should define what scikit-surgerysurfacematch does. Each requirement can be matched to a unit test that checks whether the requirement is met.

5.1.1 Requirements

ID	Description	Test
0000	Module has a help page	pylint, see tests/pylint.rc and tox.ini
0001	Functions are documented	pylint, see tests/pylint.rc and tox.ini
0002	Package has a version number	No test yet, handled by git.

5.2 stable

5.2.1 sksurgeriesurfacematch package

Subpackages

sksurgerysurfacematch.algorithms package

Submodules

sksurgerysurfematch.algorithms.goicp_registration module

Go ICP implementation of RigidRegistration interface.

```
class sksurgerysurfematch.algorithms.goicp_registration.RigidRegistration(dt_size:  
    int  
    =  
    200,  
    dt_factor:  
    float  
    =  
    2.0,  
    nor-  
    malise:  
    bool  
    =  
    True,  
    num_moving_points:  
    int  
    =  
    1000,  
    rotation_limits=[-  
    45,  
    45],  
    trans_limits=[-  
    0.5,  
    0.5])
```

Bases: `sksurgerysurfematch.interfaces.rigid_registration.RigidRegistration`

Class that uses GoICP implementation to register fixed/moving clouds. At the moment, we are just relying on all default parameters. :param dt_size: Nodes per dimension of distance transform :param dt_factor: GoICP distance transform factor TODO: rest of params

register (*moving_cloud*: `numpy.ndarray`, *fixed_cloud*: `numpy.ndarray`) → `numpy.ndarray`

Uses GoICP library, wrapped in scikit-surgerygoicp.

Parameters

- **fixed_cloud** – [Nx3] fixed point cloud.
- **moving_cloud** – [Mx3] moving point cloud.
- **normalise** – If true, data will be centred around 0 and normalised.
- **num_moving_points** – How many points to sample from moving cloud if 0, use all points

Returns [4x4] transformation matrix, moving-to-fixed space.

```
sksurgerysurfematch.algorithms.goicp_registration.create_scaling_matrix(scale:  
    float)  
→  
numpy.ndarray
```

Create a scaling matrix, with the same value in each axis.

```
sksurgerysurfematch.algorithms.goicp_registration.create_translation_matrix(translate:  
    numpy.ndarray)  
→  
numpy.ndarray
```

Create translation matrix from 3x1 translation vector.

```
sksurgerysurfacematch.algorithms.goicp_registration.demean_and_normalise(points_a:  
    numpy.ndarray,  
    points_b:  
    numpy.ndarray)
```

Independently centre each point cloud around 0,0,0, then normalise both to [-1,1].

Parameters

- **points_a** (*np.ndarray*) – 1st point cloud
- **points_b** (*np.ndarray*) – 2nd point cloud

Returns normalised points clouds, scale factor & translations

```
sksurgerysurfacematch.algorithms.goicp_registration.numpy_to_POINT3D_array(numpy_pointcloud)  
Covert numpy array to POINT3D array suitable for GoICP algorithm.
```

```
sksurgerysurfacematch.algorithms.goicp_registration.set_rotnode(limits_degrees)  
→ sksurgery-  
goicp-  
python.ROTNODE
```

Setup a ROTNODE with upper/lower rotation limits

```
sksurgerysurfacematch.algorithms.goicp_registration.set_transnode(trans_limits)  
→  
sksurgery-  
goicp-  
python.TRANSNODE
```

Setup a TRANSNODE with upper/lower limits

sksurgerysurfacematch.algorithmspcl_icp_registration module

PCL ICP implementation of RigidRegistration interface.

```
class sksurgerysurfacematch.algorithms.pcl_icp_registration.RigidRegistration(max_iterations:  
    int  
    =  
    100,  
    max_correspondence_epsilon:  
    float  
    =  
    1,  
    translation_epsilon:  
    float  
    =  
    0.0001,  
    fitness_epsilon:  
    float  
    =  
    0.0001,  
    use_lm_icp:  
    bool  
    =  
    True)
```

Bases: `sksurgerysurfematch.interfaces.rigid_registration.RigidRegistration`

Class that uses PCL implementation of ICP to register fixed/moving clouds.

register (`moving_cloud: numpy.ndarray, fixed_cloud: numpy.ndarray`)

Uses PCL library, wrapped in scikit-surgerypclcpp.

Parameters

- **moving_cloud** – [Nx3] source/moving point cloud.
- **fixed_cloud** – [Mx3] target/fixed point cloud.

Returns [4x4] transformation matrix, moving-to-fixed space.

`sksurgerysurfematch.algorithms.reconstructor_with_rectified_images` module

Base class for surface reconstruction on already rectified images.

class `sksurgerysurfematch.algorithms.reconstructor_with_rectified_images.StereoReconstructor`

Bases: `sksurgerysurfematch.interfaces.stereo_reconstructor.StereoReconstructor`

Base class for those stereo reconstruction methods that work specifically from rectified images. This class handles rectification and the necessary coordinate transformations. Note: The client calls the `reconstruct()` method which requires undistorted images, which are NOT already rectified. It's THIS class that does the rectification for you, and calls through to the `_compute_disparity()` method that derived classes must implement.

extract (`left_mask: numpy.ndarray`)

Extracts the actual point cloud. This is a separate method, so that you can reconstruct once using `reconstruct()`, and then call this extract method with multiple masks, without incurring the cost of multiple calls to the reconstruction algorithm, which may be expensive. :param left_mask: mask image, single channel, same size as `left_image` :return: [Nx6] point cloud where the 6 columns are x, y, z in left camera space, followed by r, g, b colours.

reconstruct (`left_image: numpy.ndarray, left_camera_matrix: numpy.ndarray, right_image: numpy.ndarray, right_camera_matrix: numpy.ndarray, left_to_right_rmat: numpy.ndarray, left_to_right_tvec: numpy.ndarray, left_mask: numpy.ndarray = None`)

Implementation of stereo surface reconstruction that takes undistorted images, rectifies them, asks derived classes to compute a disparity map on the rectified images, and then sorts out extracting points and their colours.

Camera parameters are those obtained from OpenCV.

Parameters

- **left_image** – undistorted left image, BGR
- **left_camera_matrix** – [3x3] camera matrix
- **right_image** – undistorted right image, BGR

- **right_camera_matrix** – [3x3] camera matrix
- **left_to_right_rmat** – [3x3] rotation matrix
- **left_to_right_tvec** – [3x1] translation vector
- **left_mask** – mask image, single channel, same size as left_image

Returns [Nx6] point cloud where the 6 columns

are x, y, z in left camera space, followed by r, g, b colours.

sksurgerysurfacematch.algorithms.sgbm_reconstructor module

Surface reconstruction using OpenCV’s SGBM reconstruction

```
class sksurgerysurfacematch.algorithms.sgbm_reconstructor.SGBMReconstructor(min_disparity=16,
                                                                           num_disparities=112,
                                                                           block_size=3,
                                                                           p_1=360,
                                                                           p_2=1440,
                                                                           disp_12_max_diff=0,
                                                                           uniqueness_ratio=0,
                                                                           speckle_window_size=0,
                                                                           speckle_range=0)
```

Bases: *sksurgerysurfacematch.algorithms.reconstructor_with_rectified_images*.

StereoReconstructorWithRectifiedImages

Constructor. See OpenCV StereoSGBM for parameter comments.

sksurgerysurfacematch.algorithms.stoyanov_reconstructor module

Surface reconstruction using Stoyanov MICCAI 2010 paper.

```
class sksurgerysurfacematch.algorithms.stoyanov_reconstructor.StoyanovReconstructor(use_hartl)
Bases:                                         sksurgerysurfacematch.interfaces.stereo_reconstructor.
StereoReconstructor
```

Constructor.

```
reconstruct(left_image: numpy.ndarray, left_camera_matrix: numpy.ndarray, right_image:
           numpy.ndarray, right_camera_matrix: numpy.ndarray, left_to_right_rmat:
           numpy.ndarray, left_to_right_tvec: numpy.ndarray, left_mask: numpy.ndarray =
           None)
```

Implementation of dense stereo surface reconstruction using Dan Stoyanov’s MICCAI 2010 method.

Camera parameters are those obtained from OpenCV.

Parameters

- **left_image** – undistorted left image, BGR
- **left_camera_matrix** – [3x3] camera matrix
- **right_image** – undistorted right image, BGR
- **right_camera_matrix** – [3x3] camera matrix
- **left_to_right_rmat** – [3x3] rotation matrix

- **left_to_right_tvec** – [3x1] translation vector
- **left_mask** – mask image, single channel, same size as left_image

Returns [Nx6] point cloud where the 6 columns

are x, y, z in left camera space, and r, g, b, colors.

sksurgerysurfematch.algorithms.value_threshold_segmentor module

Dummy segmentor, just to test the framework.

class sksurgerysurfematch.algorithms.value_threshold_segmentor.**ValueThresholdSegmentor** (*th*)
Bases: *sksurgerysurfematch.interfaces.video_segmentor.VideoSegmentor*

Dummy segmentor, to test the framework. Simply converts BGR to HSV, extracts the value channel, and applies a threshold between [0-255].

It's not really useful for anything other than testing the interface.

segment (*image*: *numpy.ndarray*)

Converts image from BGR to HSV and thresholds the Value channel.

Parameters **image** – image, BGR

Returns image, same size as input, 1 channel, uchar, [0-255].

Module contents

sksurgerysurfematch.interfaces package

Submodules

sksurgerysurfematch.interfaces.rigid_registration module

Base class (pure virtual interface) for rigid registration.

class sksurgerysurfematch.interfaces.rigid_registration.**RigidRegistration**
Bases: object

Base class for classes that can rigidly register (align), two point clouds.

register (*source_cloud*: *numpy.ndarray*, *target_cloud*: *numpy.ndarray*)

A derived class must implement this.

Parameters

- **source_cloud** – [Nx3] fixed point cloud.
- **target_cloud** – [Mx3] moving point cloud.

Returns residual, [4x4] transformation matrix, moving-to-fixed space.

sksurgerysurfematch.interfaces.stereo_reconstructor module

Base class (pure virtual interface) for classes that do stereo recon.

class `sksurgerysurfmatch.interfaces.stereo_reconstructor.StereoReconstructor`
Bases: `object`

Base class for stereo reconstruction algorithms. Clients call the reconstruct() method, passing in undistorted images. The output is an [Nx6] array where the N rows are each point, and the 6 columns are x, y, z, r, g, b.

reconstruct (`left_image: numpy.ndarray`, `left_camera_matrix: numpy.ndarray`, `right_image: numpy.ndarray`, `right_camera_matrix: numpy.ndarray`, `left_to_right_rmat: numpy.ndarray`, `left_to_right_tvec: numpy.ndarray`, `left_mask: numpy.ndarray = None`)

A derived class must implement this.

Camera parameters are those obtained from OpenCV.

Parameters

- `left_image` – left image, BGR
- `left_camera_matrix` – [3x3] camera matrix
- `right_image` – right image, BGR
- `right_camera_matrix` – [3x3] camera matrix
- `left_to_right_rmat` – [3x3] rotation matrix
- `left_to_right_tvec` – [3x1] translation vector
- `left_mask` – mask image, single channel, same size as `left_image`

Returns [Nx6] point cloud in left camera space, where N is the number

of points, and 6 columns are x,y,z,r,g,b.

`sksurgerysurfmatch.interfaces.video_segmentor module`

Base class (pure virtual interface) for classes to do video segmentation

class `sksurgerysurfmatch.interfaces.video_segmentor.VideoSegmentor`

Bases: `object`

Base class for classes that can segment a video image into a binary mask. For example, a deep network that can produce a mask of background=0, foreground=255.

segment (`image: numpy.ndarray`)

A derived class must implement this.

Parameters `image` – image, BGR

Returns image, same size as input, 1 channel, uchar, [0-255].

Module contents

`sksurgerysurfmatch.pipelines package`

Submodules

`sksurgerysurfmatch.pipelines.register_cloud_to_stereo_mosaic module`

Pipeline to register 3D point cloud to mosaic'ed surface reconstruction.

```
class sksurgeriesurfematch.pipelines.register_cloud_to_stereo_mosaic.Register3DToMosaiced
```

Bases: object

Class to register a point cloud to a series of surfaces derived from stereo video, and stitched together.

grab (*left_image*: numpy.ndarray, *right_image*: numpy.ndarray)

Call this repeatedly to grab a surface and use ORM key points to match previous reconstruction to the current frame.

Parameters

- **left_image** – undistorted, BGR image
- **right_image** – undistorted, BGR image

register (*point_cloud*: *numpy.ndarray*, *initial_transform*: *numpy.ndarray* = *None*)
Registers a point cloud to the internal mosaic'ed reconstruction.

Parameters

- **point_cloud** – [Nx3] points, each row, x,y,z, e.g. from CT/MR.
- **initial_transform** – [4x4] of initial rigid transform.

Returns residual, [4x4] transform, of point_cloud to left camera space,
and [Mx6] reconstructed point cloud, as [x, y, z, r, g, b] rows.

reset ()

Reset's internal data members, so that you can start accumulating data again.

sksurgerysurface.pipelines.register_cloud_to_stereo_reconstruction module

Pipeline to register 3D point cloud to 2D stereo video

```
class sksurgeriesurfematch.pipelines.register_cloud_to_stereo_reconstruction.Register3DTo
```

Bases: object

Class for single-shot, registration of 3D point cloud to stereo video.

```
register(reference_cloud: numpy.ndarray, left_image: numpy.ndarray, right_image: numpy.ndarray,  
         initial_ref2recon: numpy.ndarray = None) → Tuple[numpy.ndarray, numpy.ndarray,  
                                               numpy.ndarray, numpy.ndarray]
```

Main method to do a single 3D cloud to 2D stereo video registration.

Camera calibration parameters are in OpenCV format.

Parameters

- **reference_cloud** – [Nx3] points, each row, x,y,z, e.g. from CT/MR.
- **left_image** – undistorted, BGR image
- **right_image** – undistorted, BGR image
- **initial_ref2recon** – [4x4] of initial rigid transform.

Returns residual, [4x4] transform, of reference_cloud to left camera space, [Mx3] downsampled xyz points and [Mx6] reconstructed point cloud, as [x, y, z, r, g, b] rows.

Module contents

sksurgerysurfmatch.ui package

Module contents

scikit-surgerysurfmatch

sksurgerysurfmatch.utils package

Submodules

sksurgerysurfmatch.utils.ply_utils module

Methods for saving .ply files etc.

`sksurgerysurfmatch.utils.ply_utils.write_ply(ply_data: list, ply_file: str)`
Writes a .ply format file.

Parameters

- **ply_data** – points and colours stored as list
- **ply_file** – file name

`sksurgerysurfmatch.utils.ply_utils.write_pointcloud(points: numpy.ndarray, colours: numpy.ndarray, file_name: str)`

Write point cloud points and colours to .ply file. :param points: [Nx3] ndarray, of x, y, z coordinates :param colours: [Nx3] ndarray, of r, g, b colours :param file_name: filename including .ply extension

sksurgerysurfmatch.utils.projection_utils module

Various utilities, mainly to help testing.

`sksurgerysurfmatch.utils.projection_utils.reproject_and_save(image, model_to_camera, point_cloud, cam-era_matrix, output_file)`

For testing purposes, projects points onto image, and writes to file.

Parameters

- **image** – BGR image, undistorted.
- **model_to_camera** – [4x4] ndarray of model-to-camera transform
- **point_cloud** – [Nx3] ndarray of cloud of points to project
- **camera_matrix** – [3x3] OpenCV camera_matrix (intrinsics)

- **output_file** – file name

sksurgerysurfacematch.utils.registration_utils module

Various registration routines to reduce duplication.

```
sksurgerysurfacematch.utils.registration_utils.do_rigid_registration(reconstructed_cloud,  
refer-  
ence_cloud,  
rigid_registration:  
sksurgery-  
surface-  
match.interfaces.rigid_registration.  
ini-  
tial_ref2recon:  
numpy.ndarray  
=  
None)
```

Triggers a rigid body registration using rigid_registration. :param reconstructed_cloud: [Nx3] point cloud, e.g. from video. :param reference_cloud: [Mx3] point cloud, e.g. from CT/MR :param rigid_registration: Object that implements a rigid registration. :param initial_ref2recon_transform: [4x4] ndarray representing an initial estimate. :return: residual (float), [4x4] transform

Module contents

Module contents

scikit-surgerysurfacematch

5.3 First notebook

You can write up experiments in notebooks, and they can be generated into Sphinx docs using `tox -e docs`, and for example set up to run on readthedocs.

See [this](#) and [this](#) examples.

5.3.1 NOTE:

Getting jupyter to run your code in this package relies on 3 things:

- You must ensure you start jupyter within the tox environment.

```
# If not already done.  
source .tox/py36/bin/activate  
  
# Then launch jupyter  
jupyter notebook
```

- Then when you navigate to and run this notebook, select the right kernel (named after your project) from the kernel menu item, in the web browser.
- Add project folder to system path, as below.

```
[1]: # Jupyter notebook sets the cwd to the folder containing the notebook.  
# So, you want to add the root of the project to the sys path, so modules load  
# correctly.  
import sys  
sys.path.append("../..")
```

- modindex
- genindex
- search

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